



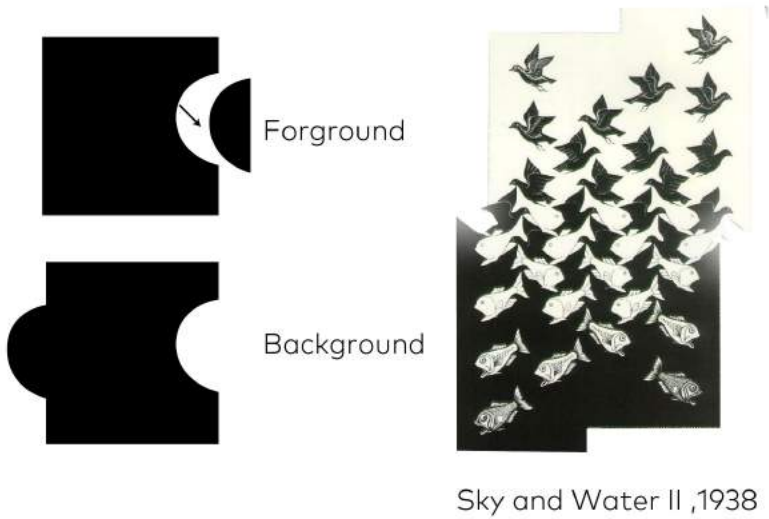
EscherBreuer MuseumHotel Proposal
2.2.2017

I Chieh, Liu / Shin Young, Kang

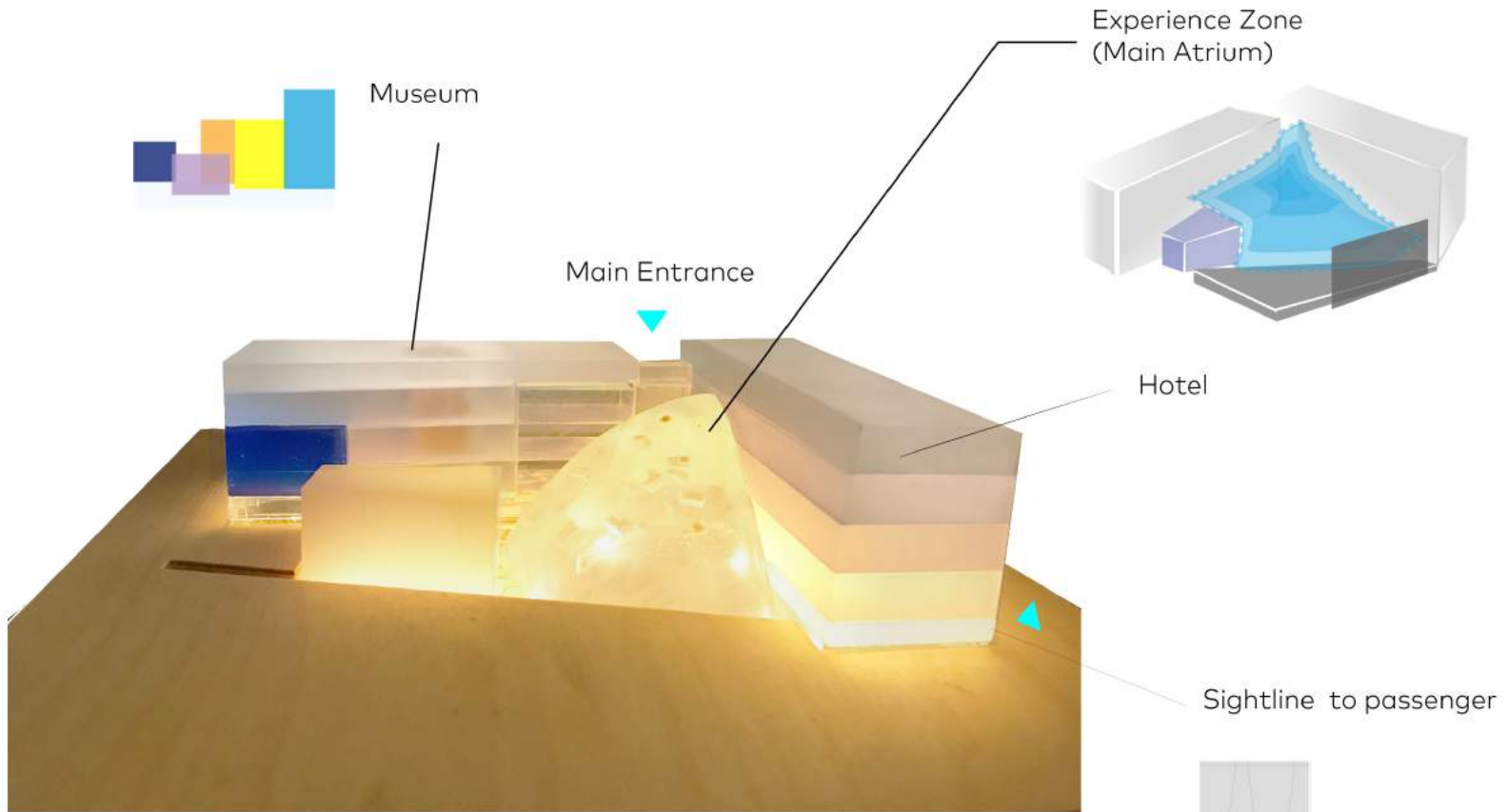
Transition M.C.Escher to Breuer >> Spatial Experience

M.C.Escher's Tessellation Art

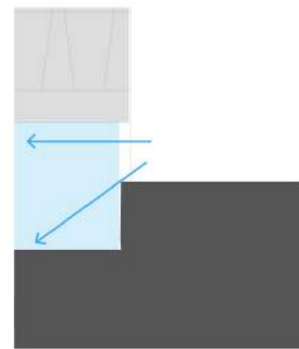
Breuer's Trapezoid



Inspiration



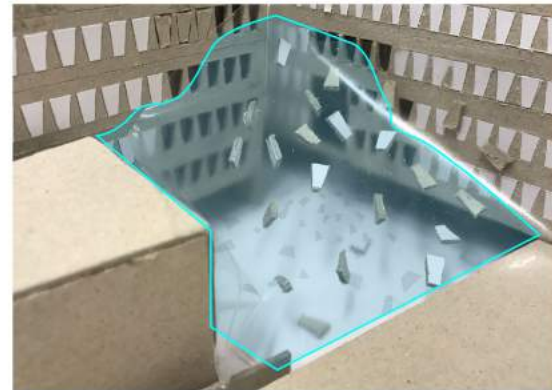
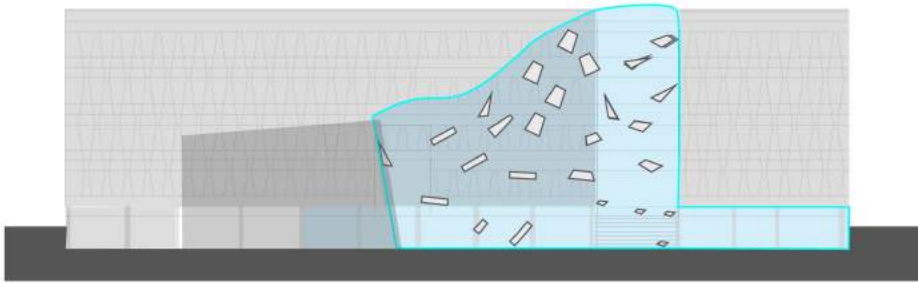
Overview
3 Main Transitions



M.C.Escher to Breuer , Breuer to M.C.Escher

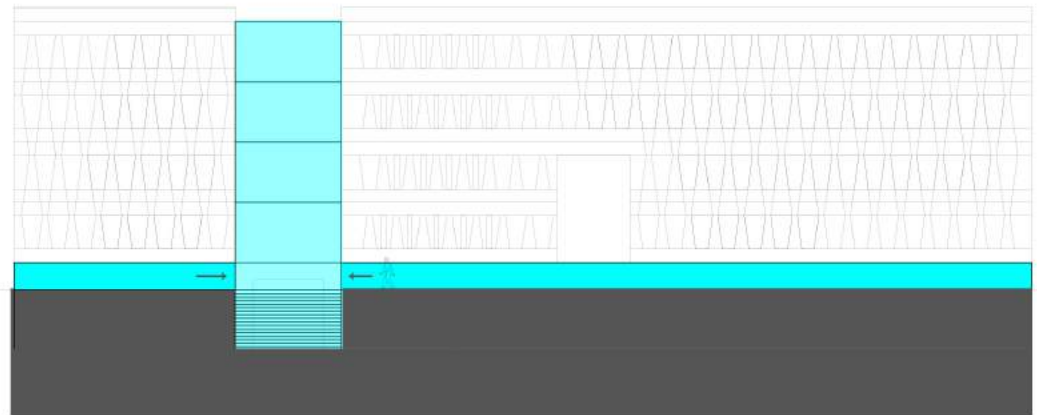
Experience Zone (Main Hall)

Wall (Window) >> Floor >>> Create Space >> Create Experience



TRANSITION 1

Passenger to Visitor



Lange Voorhout

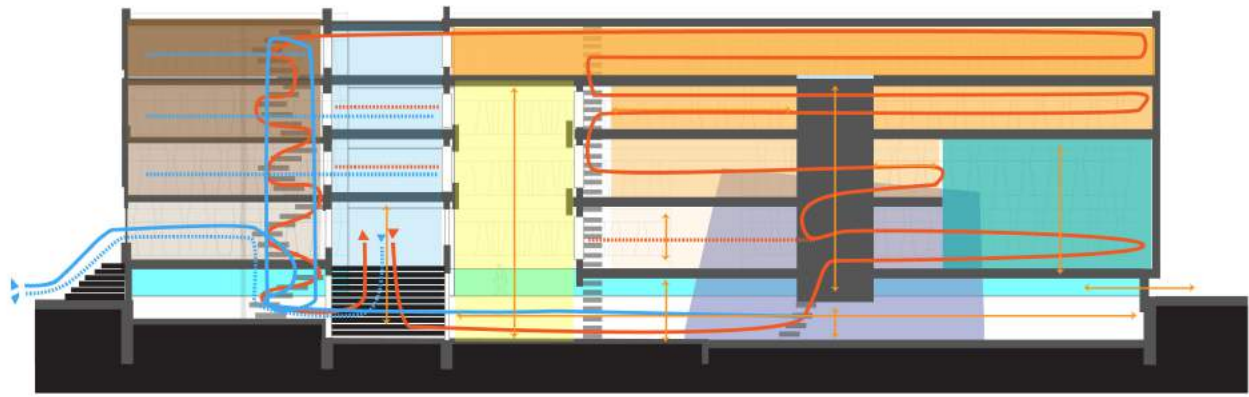
Main Entrance

Korte Voorhout

Transition 2

Horizontal to Vertical, Vertical to Horizontal

- Museum Visitor
- Hotel Visitor
- SightLine

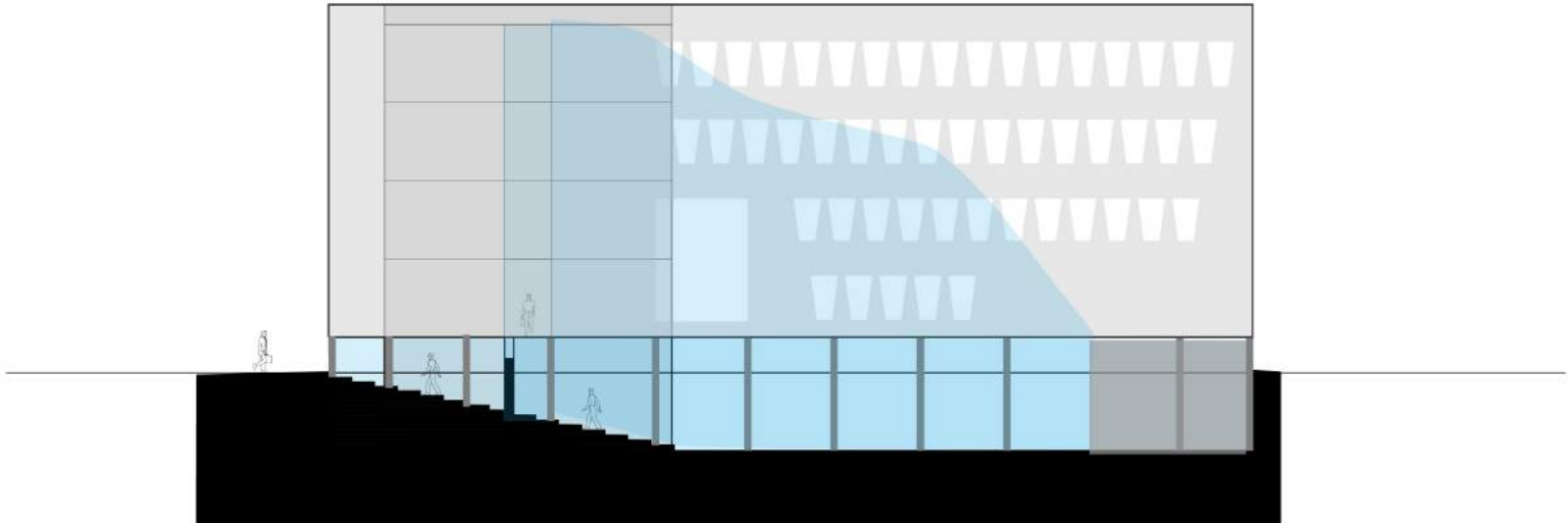


- Hotel
- B.O.H

- Reception & Shop

- Exhibition 1
- Exhibition 2
- Exhibition 3-6
- Auditorium

Transition 3

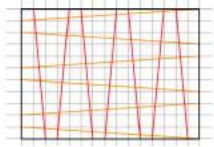


Experience
Entrance

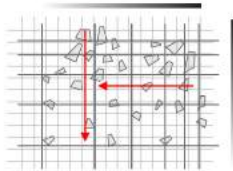


Experience
Entrance

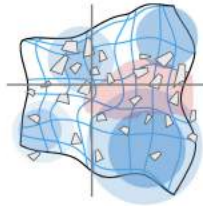
Atrium Ceiling Plan (Glass + Frame + Panel)



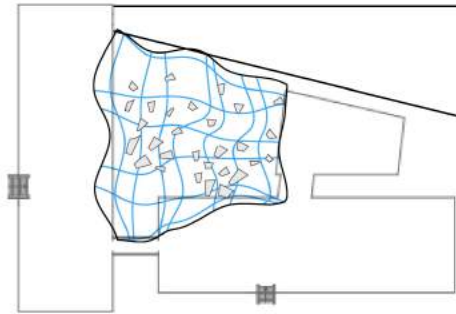
Grid



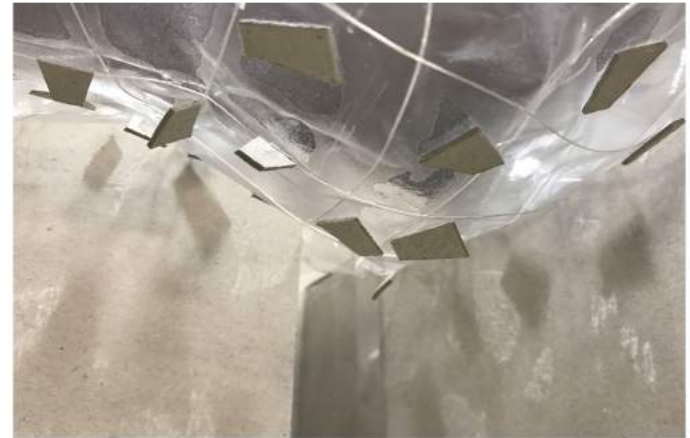
Density

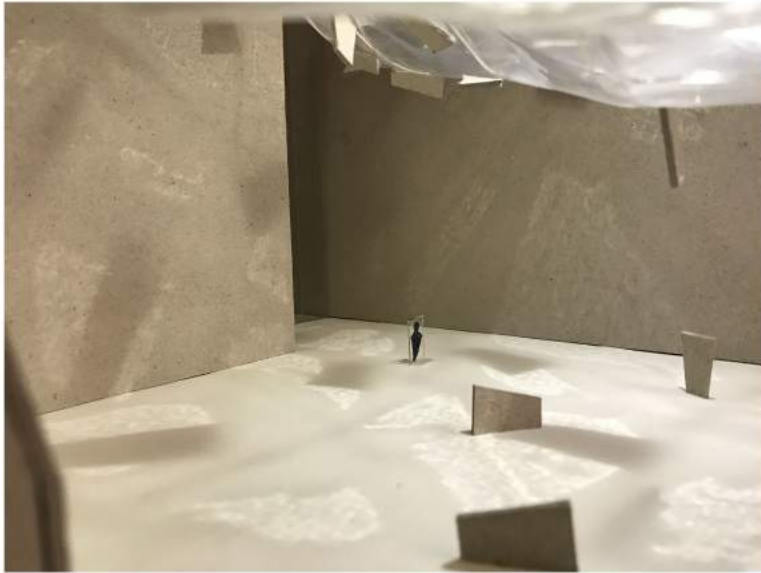


Distribution



Plan





Experience

Experience EscherBreuer & Temporary Art Installation



Experience

Experience EscherBreuer & Temporary Art Installation



Experience

Experience EscherBreuer & Temporary Art Installation

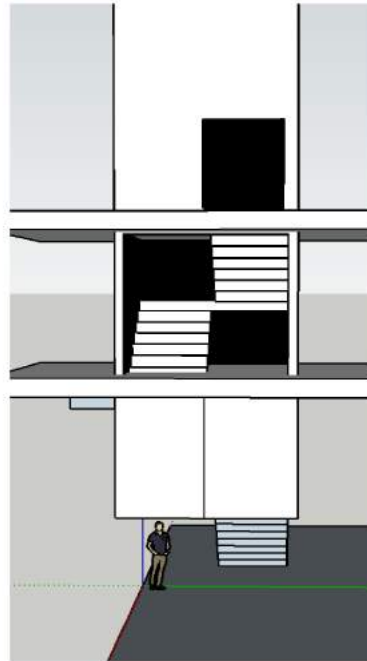
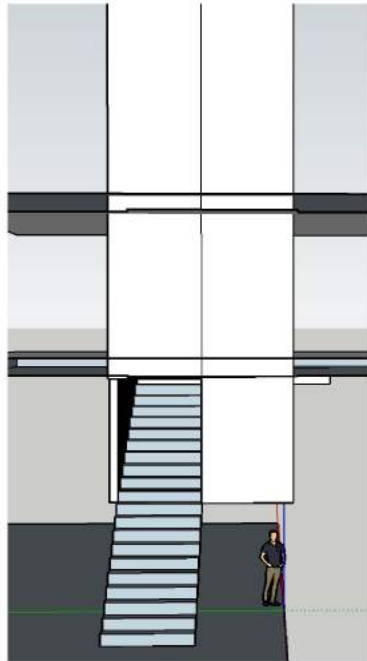
"The way you walk through a museum is a way of co-providing the museum of making it real" – Olafur Eliasson



Experience

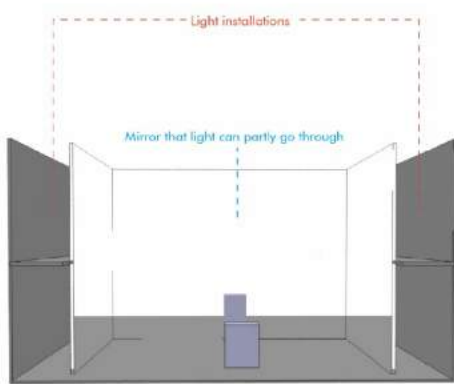
Experience EscherBreuer & Temporary Art Installation

Overwhelmed by hollowness

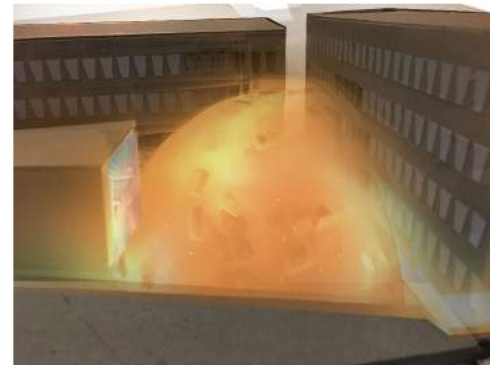
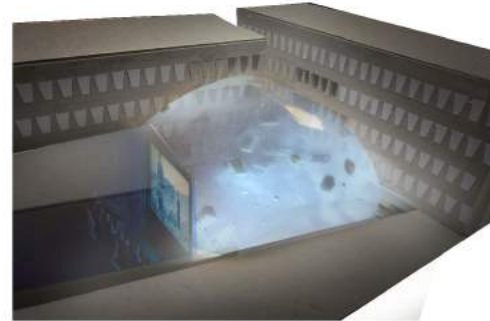
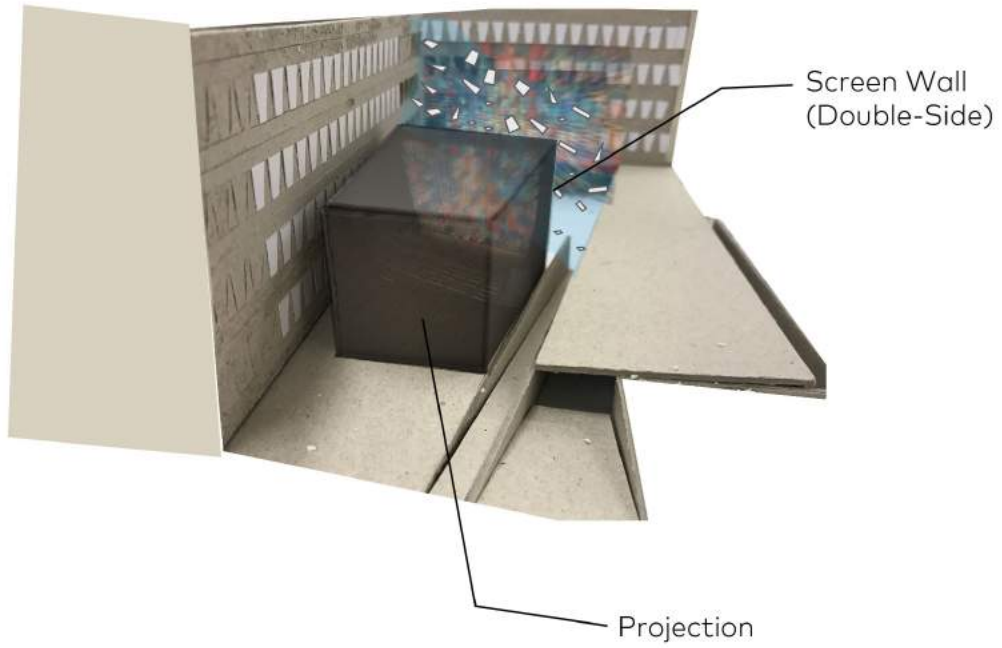


Experience
Exhibition Room

Fantasy of infinite Escher



Experience
Exhibition Room



Experience
Auditorium

Narrow



Experience
Narrow Exhibition Hallway



Experience
Hotel Visitors

—
Escher Me
Thanks

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