

Blow_

INSIDE_Space

Minjung Kang
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Overview

Binckhorst



Design Purpose



Design Range



Reference_Installation

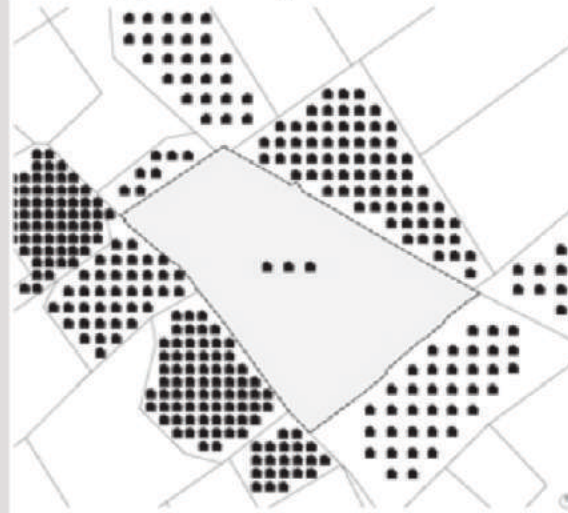


Site Analysis

Parks



Housing - Density



Economy



Parks



Housing - Density



Economy



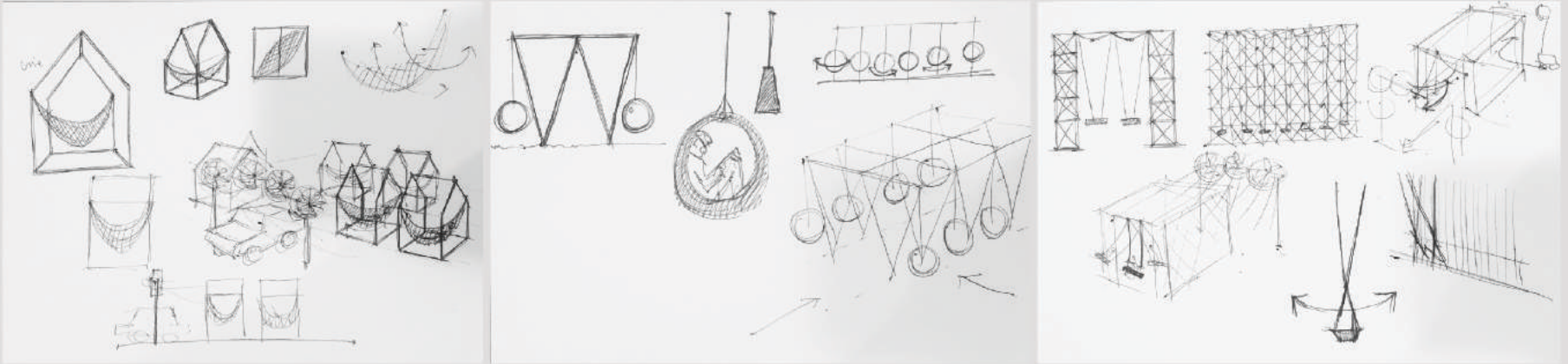
Concept_Blow



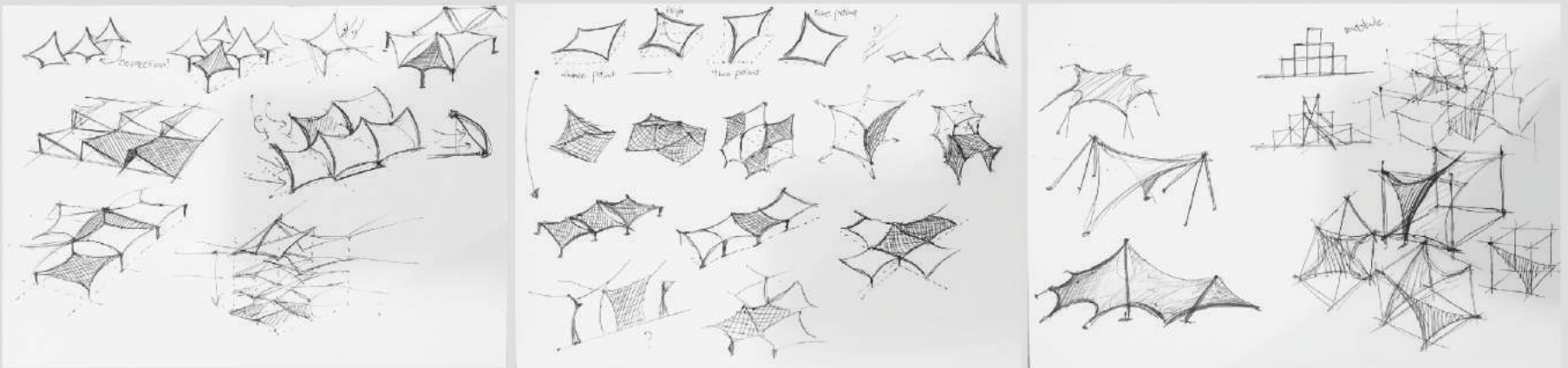
How to use air?

Development_1

Type 1 : Swing

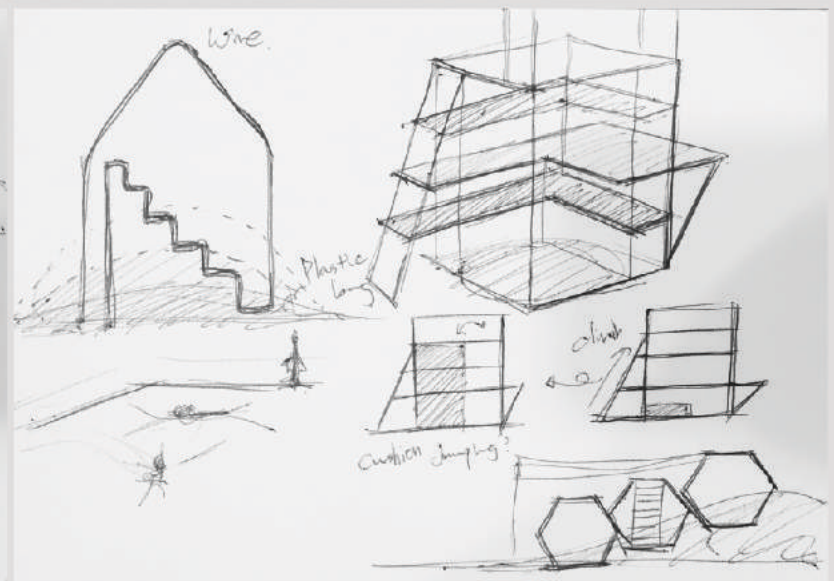
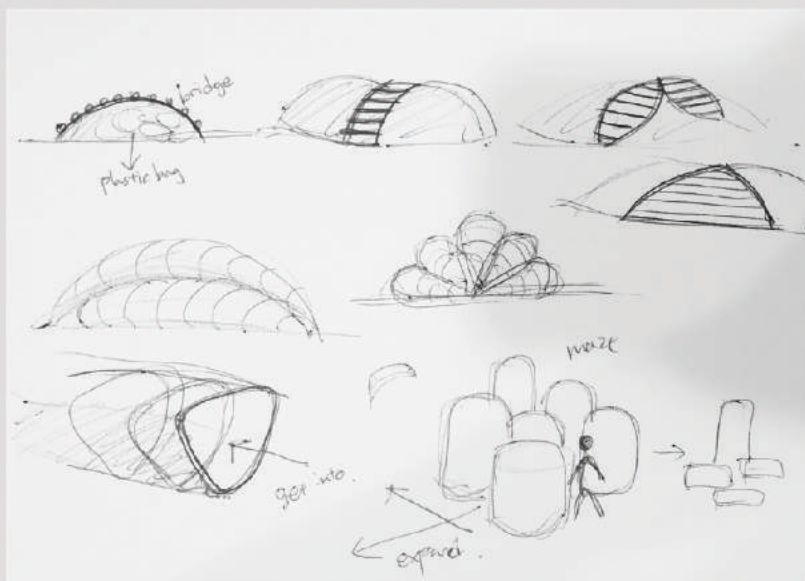
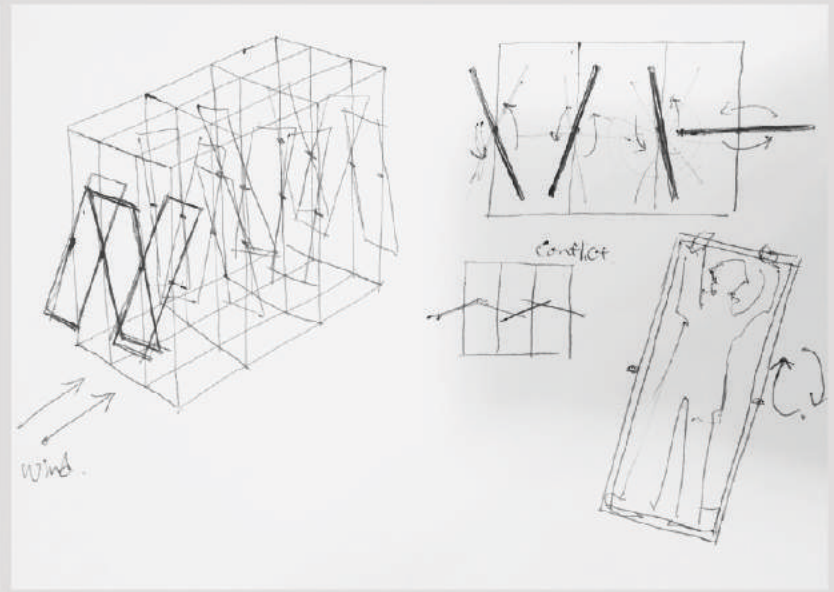
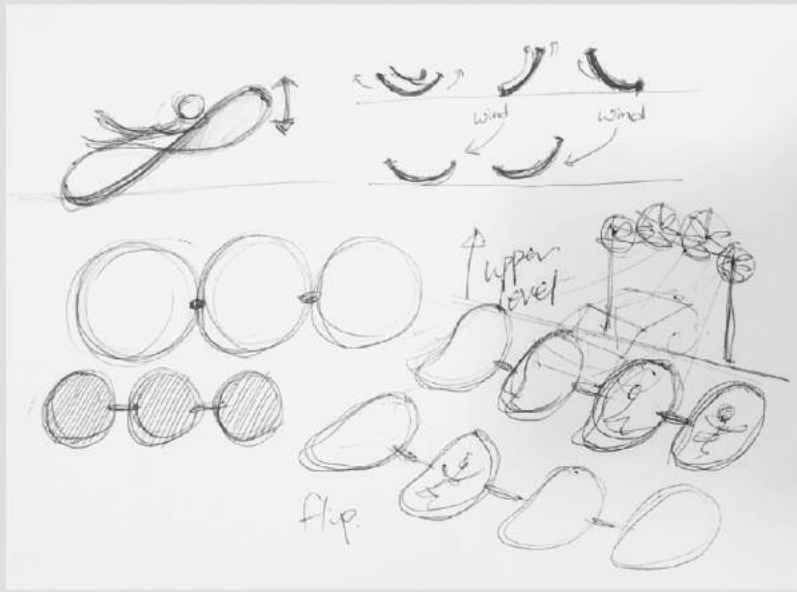


Type 2 : Sail

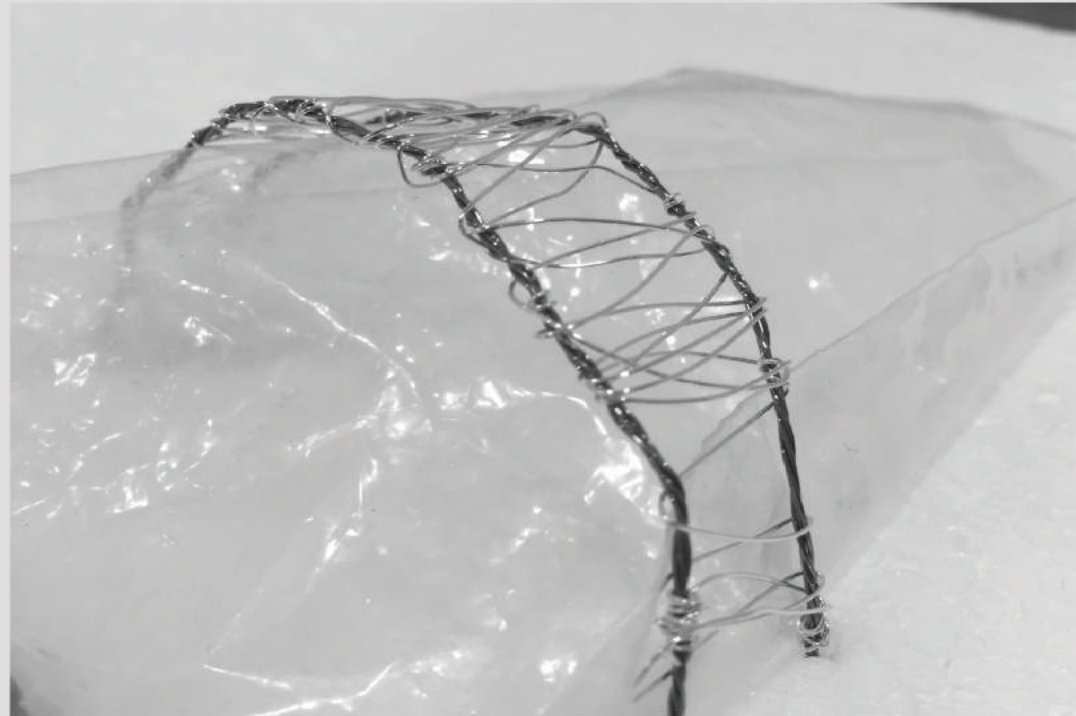
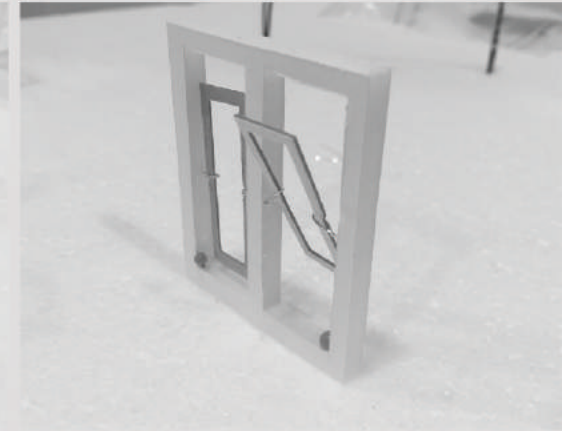
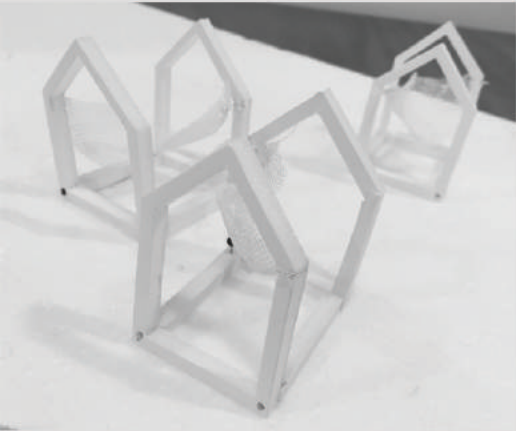


Development_1

Type 3 : Playground

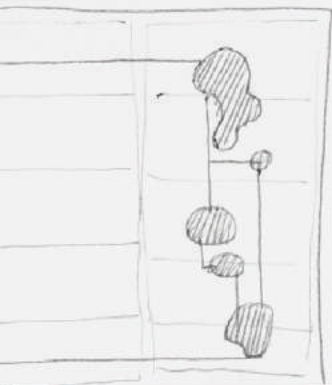


Development_1



What kind of shapes?

Development_2



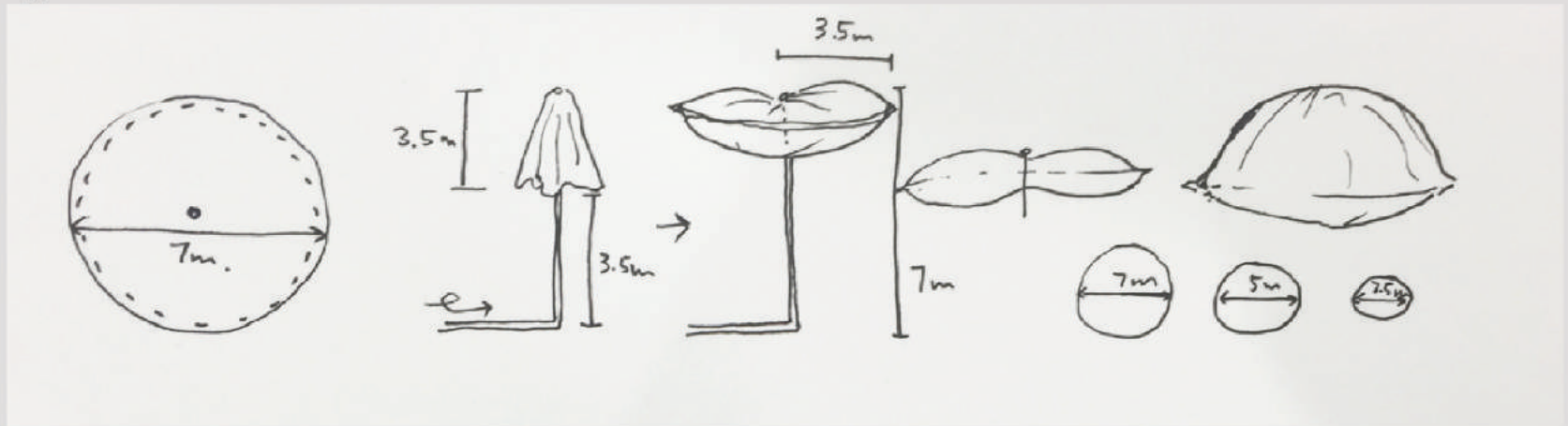
pebbles



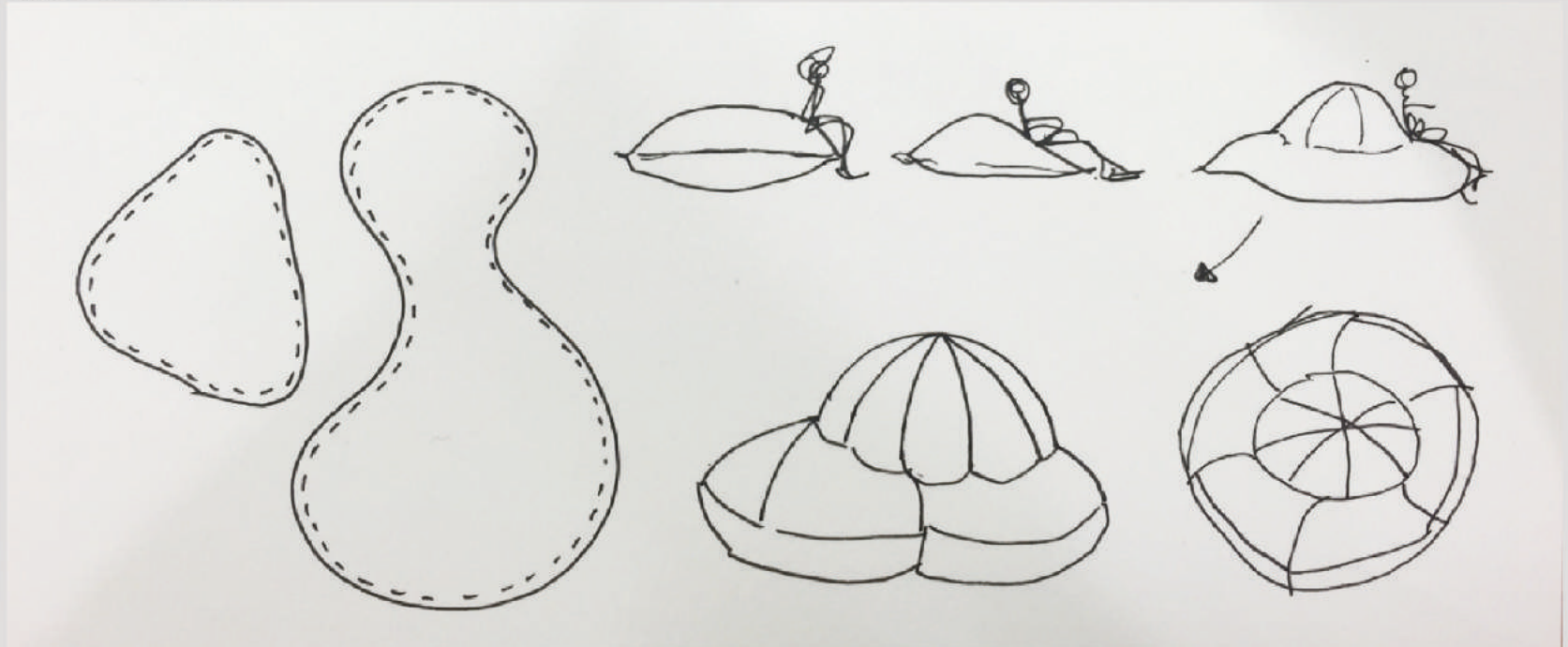


Structure

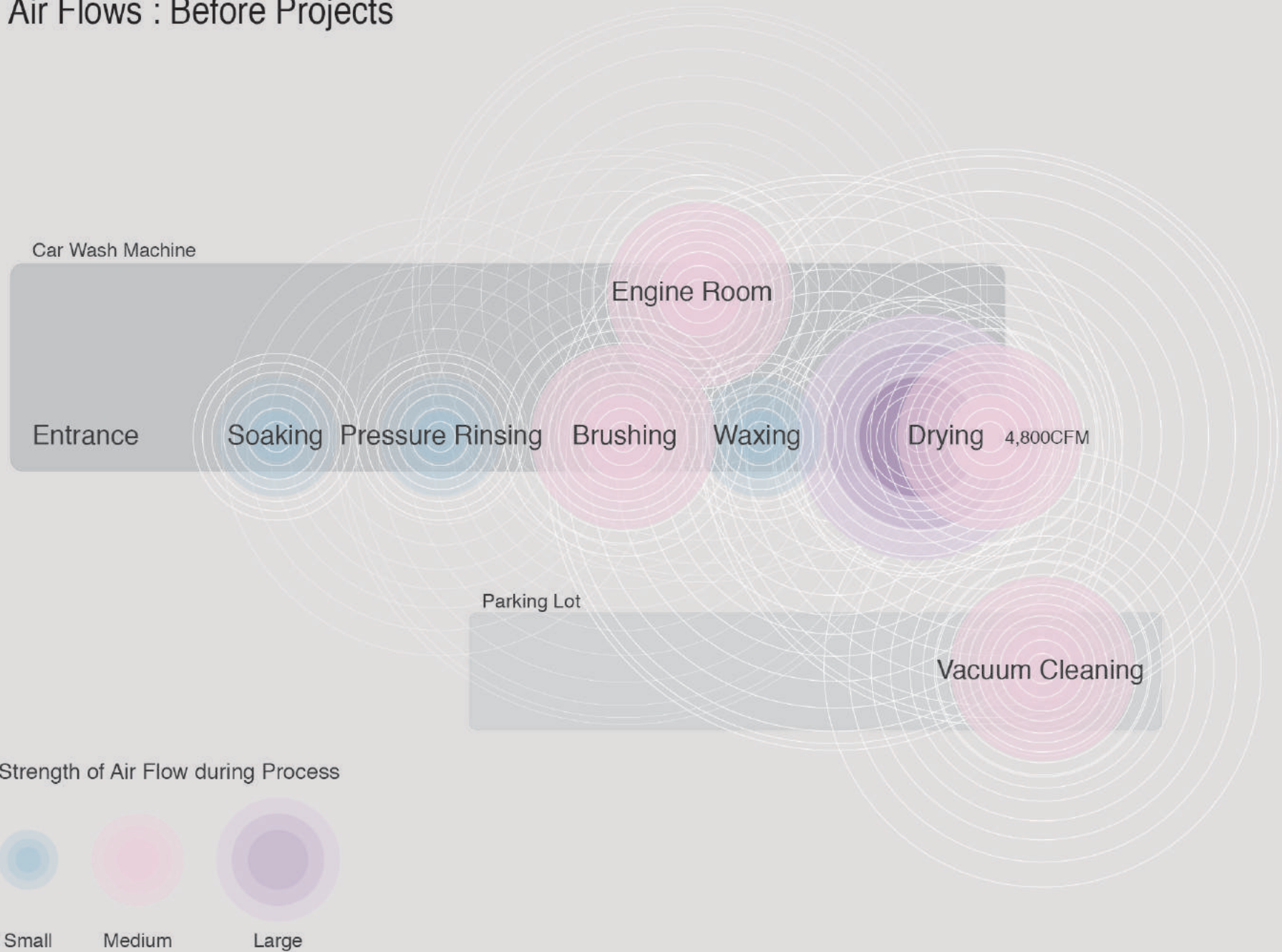
Type 1 : Flower



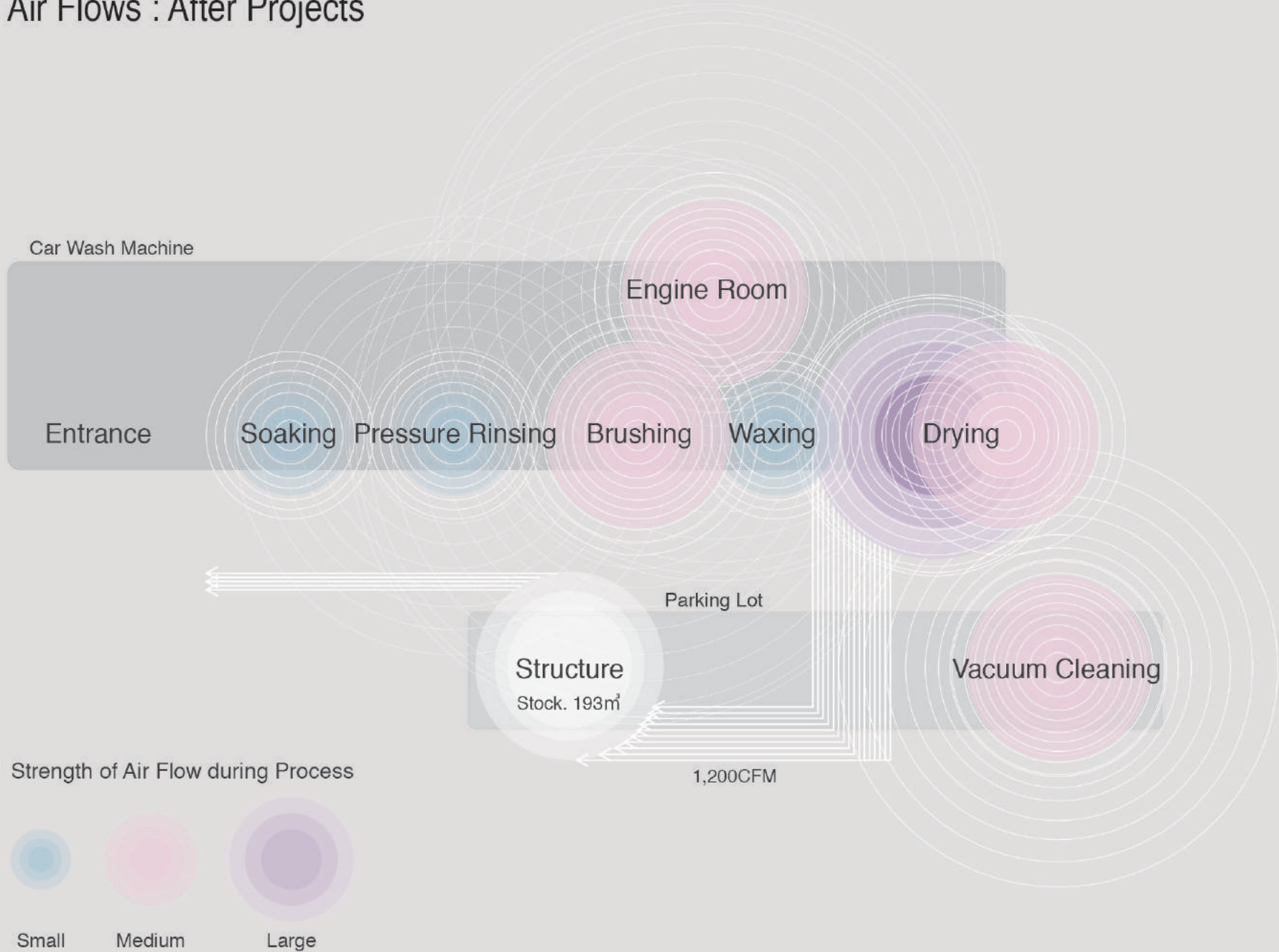
Type 2 : Peddles



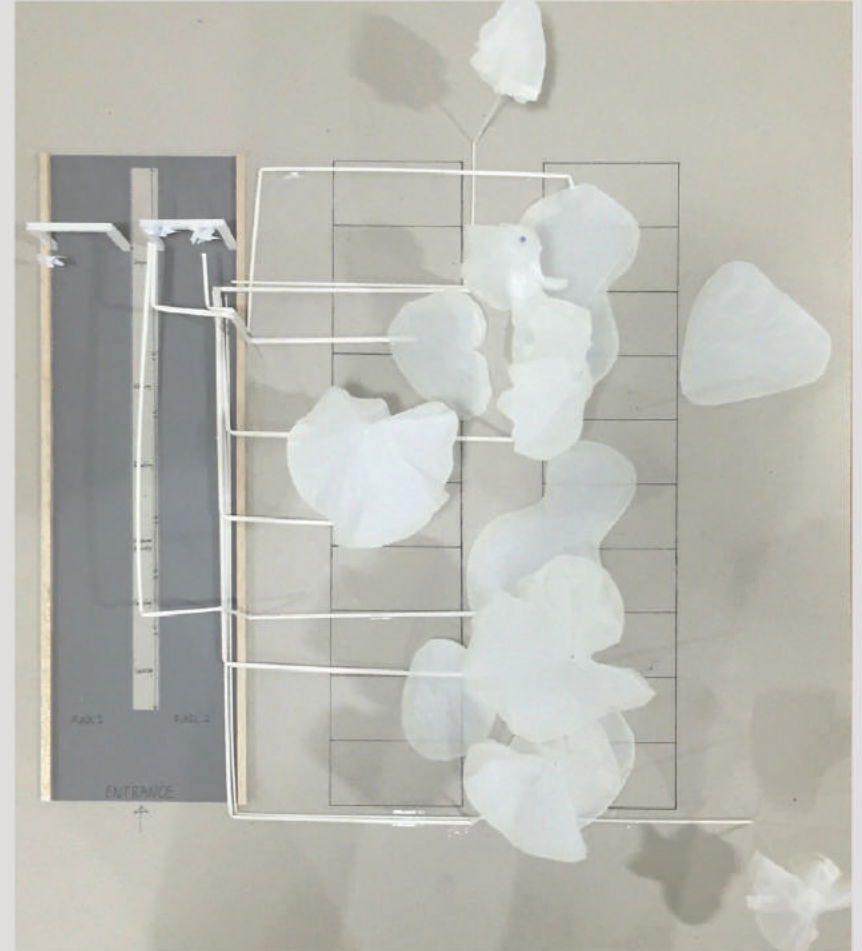
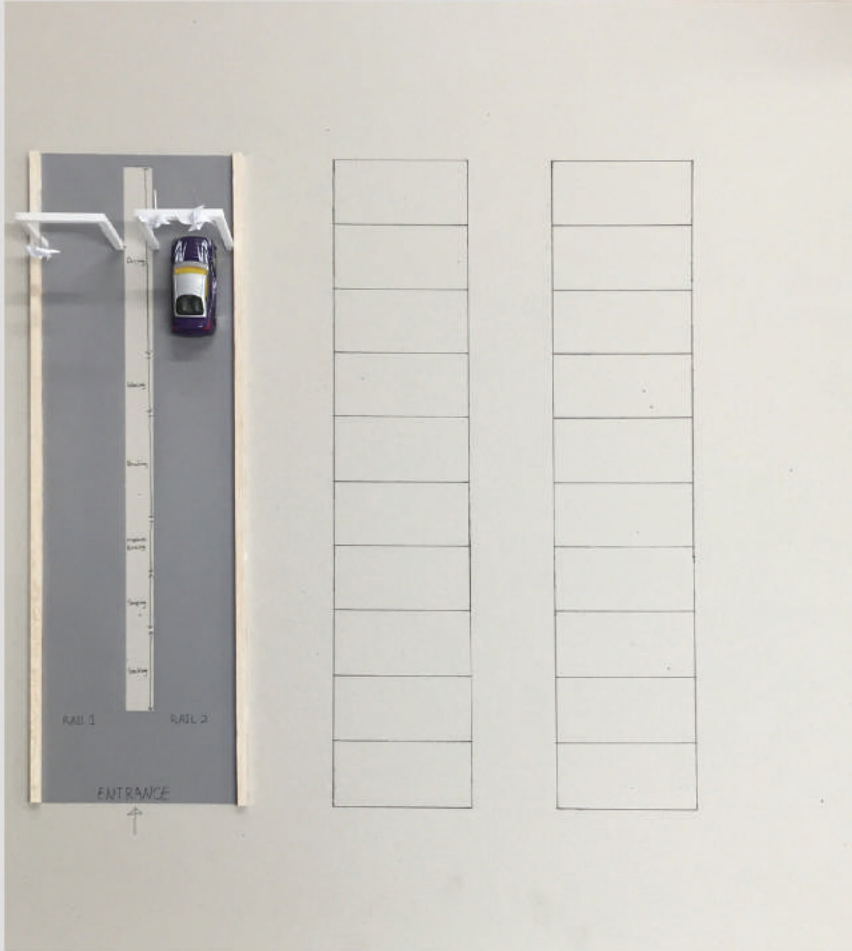
Air Flows : Before Projects



Air Flows : After Projects



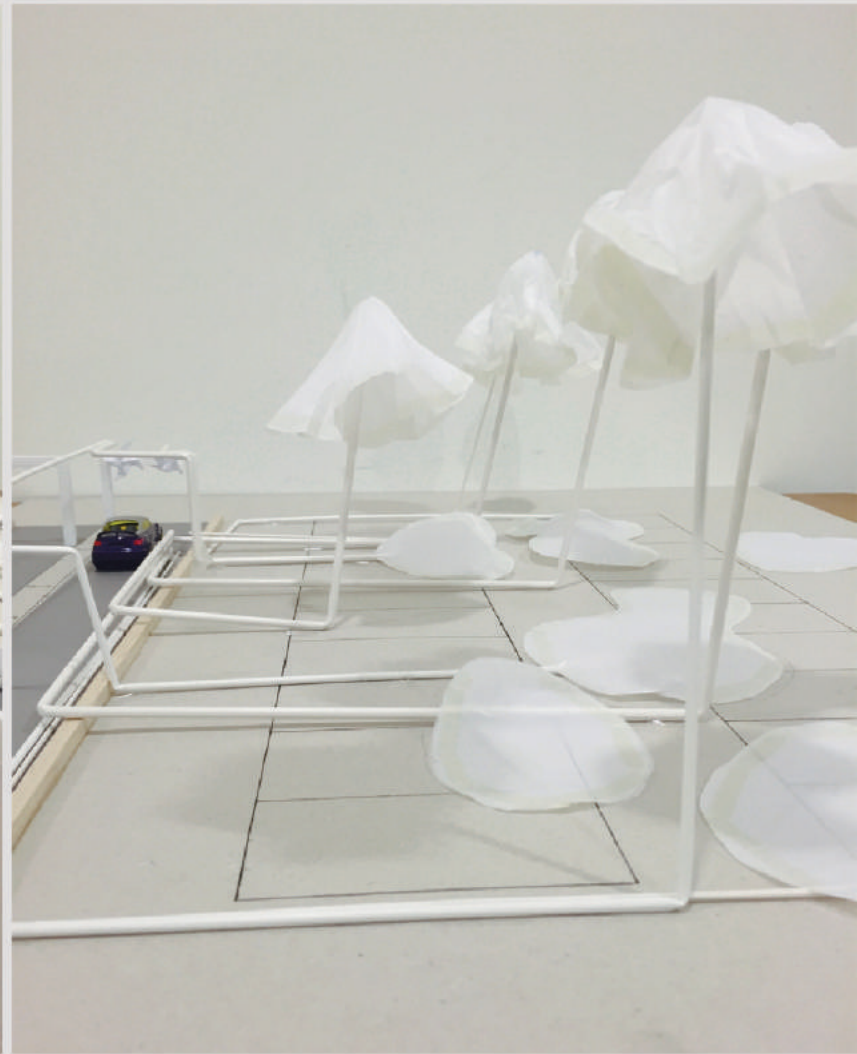
Plan



Model



Model



Perspective

